



## Welcome ...

This is the first issue of *Adding Value*. It has been sent to you and your school by the Young New Zealanders Foundation as a follow-up to the *Gemstones Kit*. *Adding Value* has been written by teachers. We hope you find it practical and easy to use as part of your *Values Curriculum*.

There will be two issues each term – one at the beginning and one around Week 5. Each issue will have a theme, a fable, and related questions and activities for your students to complete in class and at home if they choose. There will also be a section based on *Gemstones* (see *A Little Gem* on page 3) which encourages students to revisit the boy's adventures and discuss the hurdles he faces and how he overcomes them.

If you are not sure if you have a copy of *Gemstones* in your school, you can contact the Young New Zealanders Foundation (YNZF) through our website: [www.youngnz.org.nz](http://www.youngnz.org.nz)

In this issue classes are invited to create their own fable in the style of *Aesop*. The winning entry will receive \$100 worth of book vouchers for their school library and the runners-up will receive \$50 of book vouchers. The best entries will be published on the YNZF website and made into a booklet to be sent to the students' schools. See page 3 for more details.

Please pass *Adding Value* on to other teachers in your school. We will be sending the first three issues by post and then teachers who subscribe will receive the following issues by email.

We want *Adding Value* to be a really useful resource for you. We welcome and appreciate any feedback for its improvement or ideas you would like to share.

Kind regards

*Sarah Barrett-Hamilton*  
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Young New Zealanders Foundation



## The Hare With Many Friends

**Theme:** Friendship – Do You Have What It Takes?

There was once a hare that thought she was very popular, especially with other sorts of animals. She used to boast to other hares about the many friends she had. "Horse and I are like this!" she'd exclaim, crossing her fingers to show how close they were.

"You know the bull?" she'd ask. "We go way back!"

On and on she'd brag until the other hares, rolling their eyes, would wander off.

Left alone in the forest one day, the hare suddenly heard the sound of dogs approaching. With no other hares around, she called on her other animal friends for help.

"Horse! Help! Carry me away from the hounds – please!"

But the horse declined, saying he had very important work to do for his master. The horse was certain the other animals would help.

"Bull! The dogs are coming for me! Use your horns to defend me – please!" pleaded the hare.

*continues* ➤

"A real friend is one who walks in when all the others walk out."

Anon.

← continued

The bull replied, "I'm sorry, hare, I'm too busy. Why don't you ask the goat?"



The hare raced over to the goat and asked her for help, but the goat was worried she'd get in trouble with the farmer. "I think the ewe would be the best friend to go to for this sort of problem," suggested the goat.

"Ewe! Please, I'm desperate! The hounds are after me and they are getting close now. Help!" screeched the hare, now getting very frightened for her life.

"To be honest, hare," replied the ewe, "I don't want to interfere as dogs have been known to chase and kill sheep too, you know. I think it's best if you go ask the calf."

The hare then appealed to the calf for help, but the calf refused. He didn't want to get involved because he was too young and didn't want the responsibility, especially as all the other animals had declined the task.

Finally, with no one else to call on, the hare decided to help herself. The dogs were near and she knew she had to run for her life – and run she did. She sprinted as fast as she could through the forest and finally managed to escape down through a network of burrows deep into the earth.



As she lay in the dark, panting with exhaustion and listening to the barking of the hounds fade in the distance, she thought about what had just occurred.

**She that has many friends,  
has no friends**

## Questions





1. Why do you think the hare felt so popular with the other animals?
2. Why did she boast to the other hares about all her friends?
3. Why do you think the other animals wouldn't help the hare when she really needed it?
4. What do you think the hare is going to do now?
5. What makes a true friend?
6. What qualities do we like in our friends?
7. What qualities do you have that help you be a good friend?
8. How do your friends help you?
9. How do you help your friends?
10. How have you helped yourself out of a tricky situation, like the hare did?


*"When you face a crisis, you know who your true friends are."*

Earvin 'Magic' Johnson


## Suggested Activities

 **Good Friend, Bad Friend:** Make a class or group list of the 10 qualities to look for in friends. Discuss the qualities and rank them from most important to least important. Make another list of the 10 qualities that you don't like in a friend. Discuss and rank these qualities as well.

 **Design a Friend:** Draw and label a diagram of a true friend. Make sure you include the design features that help make it a true friend, e.g. ears for good listening.

 **Compliments:** Practise paying each other compliments. Each person in your group or class has a piece of paper with their name

on it (it could have an outline of a star, a flower, or something that defines who they are such as a rugby ball, for example). Everyone then moves around the group or class and writes a compliment on each other person's paper. Try to focus the compliments on personal qualities that help make the person a good friend – even if they are not *your* close friend.

 **Wanted – A True Friend! Apply Within:** Imagine you are applying for the job of "A True Friend". Write a letter of application, remembering to state all your personal qualities that help you be a true friend and include some past examples of how you have shown you are a true friend.



## Gemstones: a resource for students

# A Little Gem

In the *Gemstones Adventure 2* story, the boy is challenged to make a good choice. He chooses to return the money that the Oxcart Couple lost. This was the right decision and the boy felt good about it afterwards.

Right decisions are not always easy to make.



### Activities / Questions

- In groups, discuss and record the decision making process.
- What do you need to think about when you are actively making a choice?
- How can you tell the difference between the right and the wrong choice if no one is there to tell you?
- Think about and share any tricky decisions that you have made in the past:
  - what helped you decide?
  - what were the consequences?

“It is prosperity that builds friends  
and adversity that proves them.”

Proverb

### Values

- What values do you have in your class or school?
- How can people show them?
- What happens when people don't share the same values?

## Fable Writing Competition

Get Creative!!

The Young New Zealanders Foundation (YNZF) wants to hear from you!

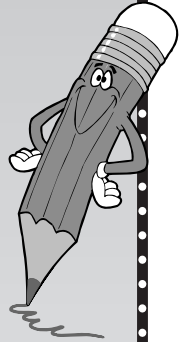
Use your imagination and creativity to create your very own fable, in the style of *Aesop*, where your characters are animals; there must be a moral to the tale about relating well to others.

### First Prize

\$100 worth of book vouchers  
for your school library

### Runners-up Prizes

\$50 worth of book vouchers  
for your school library



The winning entries will be published on the Young New Zealanders Foundation website ([www.youngnz.org.nz](http://www.youngnz.org.nz)) and made into a booklet to be sent to the students' schools.

### Rules

- Fables must be original and based on the theme of *Relating to Others*.
- Fables need to be in the style of *Aesop* – the characters should be animals, but the fable can be given a modern twist with the use of language and / or setting. Humour is definitely allowed!
- Fable should be 500 words or less.
- This competition is open to all Year 7 and Year 8 students.
- Fables can be written by individuals, groups or a whole class, but only one entry per class will be accepted.
- Email the completed fable entries to [newsletter@youngnz.org.nz](mailto:newsletter@youngnz.org.nz) and include details of the author(s), the name of the class and school, and contact phone number / email address.
- **Entries close:** 5:00pm on Friday, 12 November, 2010 (end of Week 5, Term 4).
- Prize winners will be contacted by phone or email by the end of Week 8, Term 4.

## Want more?

To subscribe to the *Adding Value* newsletter, send your name, school and email address to [newsletter@youngnz.org.nz](mailto:newsletter@youngnz.org.nz) with "Subscribe" in the subject line.



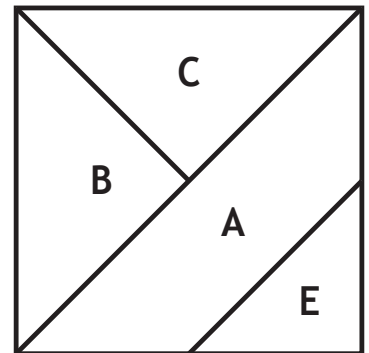
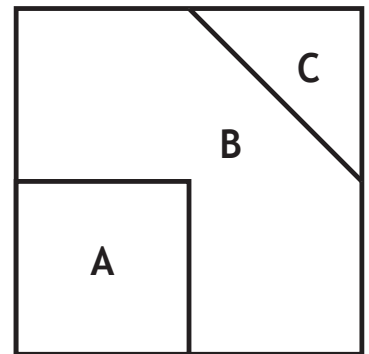
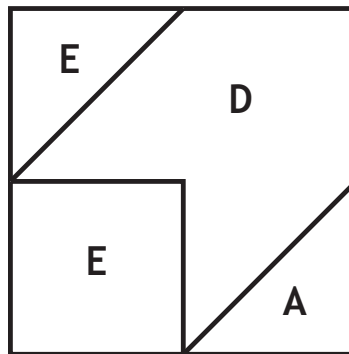
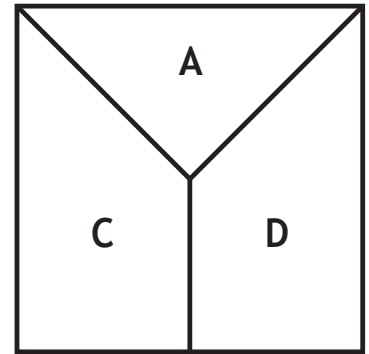
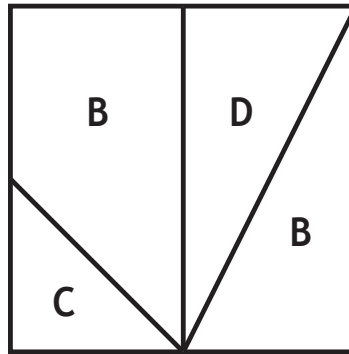


# Squares

Below are instructions for a game to be played in groups of five. The puzzle can only be solved by group co-operation and sharing.

## Instructions

1. Enlarge and photocopy the five squares on the right – one set per group of five students.
2. Cut out the squares, cut the squares into pieces, and place the appropriately labelled pieces into five envelopes labelled A to E.
3. Distribute one set of the five envelopes to the participants of each group.
4. The aim is for each group to work together to make the five whole squares.
5. No single person may have more than five pieces in front of them at any one time.
6. Participants can only give pieces away, they must not take pieces from another player or signal for a piece to be given to them.
7. Participants must not talk or use body language.



## Afterwards

- How did you communicate, as you were not allowed to talk or point?
- Did your group establish an agreed strategy or did one or two members take control?
- How frustrated did you become? Why?
- At what point did you start to consider the need to break up established squares and find a total solution?
- Did anyone resist or help this process?
- To what extent do problems within groups require attempts at overall solutions rather than attempts at solutions by one person or a minority of the group?

Source: Bond, Tim (1988). Games for Social and Life Skills. Hutchinson Education

“A friend is one of the nicest things you can have, and one of the best things you can be.”

Douglas Pagels

